Core - Adding Multiplier Codes

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What are Multiplier Codes?

Depending on your contractual agreements with your clients you may want to use the multiplier code options within Enterprise. These will be extremely helpful if your billing agreements with your clients is based on a multiplier (mark-up).

Multiplier codes, or markups, allow you to create set ratios between the pay and bill rates. In administration, you can set up multiplier codes with default ratios that allow you to set a pay rate, for example, and have the bill rate automatically calculate. No more needing to grab your calculator!

Multiplier codes can be defaulted different for each customer record and are selected on the order record to populate either the bill or pay rates based on the opposite. In order for multiplier codes to be selected, they must first be set up under administration.

Multiplier	1.75	Ŧ	Pay Periods	52 -
Bill Rate	\$26.25		Pay Rate	\$15.00
Unit Bill Rate	\$0.00		Unit Pay Rate	\$0.00
OT Factor	1.5000	Ŧ	Other Agency Pay	\$0.00
Overtime Bill	\$41.63		Overtime Pay	\$22.50
Doubletime Bill	\$60.00		Doubletime Pay	\$30.00
Overtime Plan	PlanSTD	Ŧ	GP Percent	44.38%
Desired GM %			GP Estimate	\$2,130.00



Note for more information on how to add multiplier codes to customer records see Core - Order Defaults.

Adding Multiplier Codes in Administration:

Navigate to Administration > Multiplier Codes and select the + icon to add a new multiplier code

9	Administration			▶ task	s appoin	ntm	ients social em	ail	+ •	r C →	
acc	accruals adjustment authorities company employers external services interest code interest code subcategory interview questionnaire job title	Find a code	2 items available +								
			Main Multiplier Code Info								
			Active		×		Change pay rate when bi	ill rate is changed			
			Multiplier Code		1.4		Change bill rate when pa	y rate is changed	×		
			Hier		CompanyNam		Default				
inte		Regular Time Mark	up	1.4		Note					
		Over Time Markup		1.4							
			Over Time Markup	Multiplier	1.5						
-	ssage		Double Time Marki	qu	1.4						
	tiplier code		Double Time Marki	up Multiplier	2						
	sonal access tokens uired document			calculations							
sale	sales team web user account worker comp code						Calc Pay Rate		\$15.00		
			Calc RT Markup	1.4				Calc Bill Rate		\$21.00	
wor			Calc OT Markup	1.4		x	1.5	Calc Overtime Bi	ll Rate	\$31.50	
em	ployee		Calc DT Markup	1.4		x	2	Calc Doubletime	Bill Rate	\$42.00	

Fill in the following information:

- 1. Enter the multiplier code name
 - This will be the title displayed for users to select in Enterprise Core so it should be clear and concise.
 - If it is being used for multiple customers enter a generic name ex. 1.5
 - If it is being used for a specific customer consider including the customer name in the title
 - Make sure the naming conventions are the same for all multiplier codes to avoid confusion and duplication.
- 2. Select Hier
 - Hier is short for hierarchy. You need to select the hierarchy level you want to apply this multiplier code to. Is it specific to one branch or is it across an entire

entity?

- 3. Enter the multiplier code/ratio for the following fields:
 - Regular Time Markup
 - Over Time Markup
 - Double Time Markup
- 4. Select additional options:
 - Change pay rate when bill rate is changed- updates pay rates when a bill rate is entered
 - Change bill rate when pay rate is changed updates the bill rate when a pay rate is entered (can select both)
 - Default- this is the default multiplier code for orders. (you can only have 1 system default defaults can be specified by customer)
- 5. Review the calculations section

calculations									
				Calc Pay Rate	15				
Calc RT Markup	1.4			Calc Bill Rate	\$21.00				
Calc OT Markup	1.4	х	1.5	Calc Overtime Bill Rate	\$31.50				
Calc DT Markup	1.4	х	2	Calc Doubletime Bill Rate	\$42.00				

- Check out the calculations to double check your work
- Enter a pay or bill rate on the right to test your calculations set and see if any changes are needed.
- 6. Select in the upper left corner to save.

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